

# Software Security

## Information Security

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## Session objectives

- Be familiar with the most common implementation errors leading to security vulnerabilities
- Start developing a good methodology for secure design and implementation
  
- 2010 CWE/SANS Top 25 Most Dangerous Software Errors
- Robert Seacord: *Secure Coding in C and C++*
  - <https://www.securecoding.cert.org/confluence/display/seccode/Top+10+Secure+Coding+Practices>



## Security or Useability

- This chapter is largely about *software bugs*
  - Is this security?
  - ... or is it useability?
- Answer is *yes*
  - Bugs are user (programmer) mistakes – useability.
  - Many bugs *cause* security vulnerabilities.
- Useability is a prerequisite of security.



## Common Weakness Enumeration

- 2010 CWE/SANS Top 25 Most Dangerous Software Errors
  - <http://cwe.mitre.org/top25/index.html>
- A very few key vulnerabilities behind most incidents
- Massive benefit from controlling the top few



## Top 9

- 1 **Improper neutralisation** of input during web page generation (Cross-Site Scripting)
- 2 **Improper neutralisation** of Special Elements in SQL Commands (SQL Injection)
- 3 Buffer overflow without Checking of Input Size
- 4 Cross-Site Request Forgery
- 5 Improper Access Control (Authorisation)
- 6 **Reliance on Untrusted Inputs** in a Security Decision
- 7 **Improper Limitation** of a Pathname to a Restricted Directory (Path Traversal)
- 8 **Unrestricted Upload** of File with Dangerous Type
- 9 **Improper neutralisation** of Special Elements used in an OS Command



## Trusting Input

*Most of the top vulnerabilities relate to user input ...*

- Cross-Site Scripting
- SQL Injection
- Reliance on Untrusted Input
- File upload
- Path traversal
- Special elements in OS commands

*Integrity of Code and Data ...*



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## Input Checking

- 4 out of 9 vulnerabilities
  - very similar instances of input checking
- E.G. SQL injection
  - `SELECT * FROM users WHERE name='John' ;`
- Now, say the user enters a name, instead of using 'John'
  - `SELECT * FROM users WHERE name='$n' ;`
- What if the user enters
  - `Mary' ; DROP TABLE users ; ... '`
- *What happens?*



## What may happen

```
SELECT * FROM users WHERE name='Mary' ; DROP TABLE
users ; ... ''
```

- We select user Mary, and then drop the table
  - Successful availability attack — the table is destroyed
- The string delimiter (') in the input
  - allows the user to terminate the string (which was expected)
  - and add another command (which was not expected)



## What should happen

```
SELECT * FROM users WHERE name='Mary'' ; DROP TABLE
users ; ... ''
```

- The special character is escaped
  - and treated as part of the string
- The offending Command is now part of the name
  - and not harmful



## Cross-Site Scripting

```
http://www.phpnuke.org/user.php?op=userinfo&uname=
<script>alert(document.cookie);</script>
```

- Malicious code passed as an HTTP GET argument
- Principle as before
- No input checking in the web page
  - causes execution of code from the user
- No limit to what this can achieve
- Other web pages (other sites)
  - can hide code actually loading the URL
  - no user interaction at all

Source: <http://www.cgisecurity.com/xss-faq.html>



## Path traversal

- Say you allow uploading and downloading of files.
  - the user specifies the filename
  - a directory is hardcoded and prepended
- so the user enters foobar.jpeg
  - it becomes /opt/archive/foobar.jpeg
  - safe enough
- What if the user enters ../../etc/passwd?



## Dangerous Filenames

- Some systems deduce file type from filename
  - e.g. \*.jpg for JFIF/EXIF images
  - e.g. \*.php for PHP scripts
- Dangerous: the filename is under user control
- Allows user to mark data as code and vice versa
- E.g. uploaded files on a web server
  - do you allow the users to upload PHP scripts?
  - might your server execute them?



## Passing information to external programs

### *Improper neutralisation of Special Elements used in an OS Command*

- Calling external programs is high risk
  - library calls is lower risk
  - **Why is this?**
- library calls provide type checking
  - external programs take arguments as strings
  - ... control codes and data are mixed



## The rlogin bug

- rlogin(1) used to allow remote login access to Unix systems
  - `rlogin [-user] hostname`
- The rlogin client contacts a remote host which runs login(1)
  - Running `rlogin -l css1hs kyle`, would
  - ... on kyle, cause the running of `login css1hs`.
- Now, login(1) has many uses,
  - `login -froot` is a **forced** login (as root)
  - ... no password prompt
- `rlogin -l -froot kyle` – what happens?
  - `login -froot` – superuser login without password
  - Unused functionality is exploited.
  - ... unless `rlogin` sanitises the input



## What to do?

- Two methods (principles):
  - 1 Input checking: reject unexpected input
  - 2 Sanitising: accept the input, make sure it is handled correctly (escaping)
- Which is easiest? Which is best?
- Restrictive Input Checking
  - err on the side of caution
  - relatively simple — accept a small set of safe inputs
  - availability risk (reject good input)
  - good incidence response allow quick bug fixes
- Sanitising requires comprehensive understanding
  - how to sanitise
  - what is the effect of each possible input?
  - the SQL example cannot be solved by input checking
    - O'Brian is a valid name ...



## Good practice

- 1 Take a critical view of all input
  - Don't trust anyone
- 2 Have a firm understanding of what the input should look like
  - don't accept odd input
- 3 Be aware of any special characters where the data is used
  - be wary of quotation marks (""), backslashes, control characters etc.
  - special scenarios like slashes in filenames
- 4 Don't use user input if you do not have to
  - e.g. filenames can be generated by the system
- 5 Spend some time on every instance of user input



## Decision Making

### *Reliance on Untrusted Inputs in a Security Decision.*

- Decision Making depends on Information
- Where does this information come from?
- What COBIT Criteria are essential for this information?
  - Integrity
  - Reliability of Management Information
- Can your adversaries have forged information?
- Are your decisions steered by your enemy?



## Untrusted Inputs in a Security Decision

- What controls can you use against this?
  - Technical
    - **Unlikely** – Intelligent Input needed to choose trusted sources
  - Operational
    - **Yes** – good operational information gathering
  - Managerial
    - **Yes** – choose trust policy



## Quick Summary

- Decisions are based on Information
- *ensure reliability and integrity* of this information



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## Buffer Overflows

- Classic problem
- Limited memory buffer
  - writing unlimited data objects – often user input
  - system does not check the buffer limits
- Clever attackers can
  - overwrite executable code
  - inserting custom code to be executed



## Why is this code insecure?

```

bool IsPasswordOkay(void) {
    char Password[12] ;

    gets(Password) ;
    if ( !strcmp( Password, "goodpass" ) ) return true ;
    else return (false) ;
}

void main(void) {
    bool PwStatus ;

    puts ("Enter_password:") ;
    PwStatus = IsPasswordOkay() ;
    if (PwStatus == false) {
        puts("Access_denied") ;
        exit (-1) ;
    }
    else puts ("Access_granted") ;
}

```



## Cross-Site Request Forgery (CSRF)

*like the stranger in the airport, asking you to take just this parcel along on the flight ...*

- Web vulnerability
  - trick a user's client to make your request
  - request made with his credentials
- Integrity problem
  - Attackers can forge requests
- The attacker can gain all the privileges of the user



## Improper Access Control

- Fairly obvious – restrict access to authorised users
- But, get the roles right
  - should match business roles
- The exercise for next week explores management of
  - access
  - privileges
  - identity



## Seacord's 10 Principles

- Validate input
- Heed compiler warnings
- Architect and design for security policies.
- Keep it simple.
- Default deny.
- Adhere to the principle of least privilege.
- Sanitize data sent to other systems.
- Practice defense in depth.
- Use effective quality assurance techniques.
- Adopt a secure coding standard.



## Default Deny

*or principle of least privilege*

- Default Deny is a General Principle with many Applications
  - Access Control
  - Input Validation
  - Feature Selection
- Advantage: prevents *unnecessary* integrity/confidentiality risks
  - accepting risks only when necessary
- Disadvantage: availability risk
  - Mitigation by incident responses → bug fix



## Input Checking

Default deny

- Defining harmful inputs is hard
- Defining correct input is easier
- Default deny will reject the input when in doubt
- Note that the SQL example,
  - the input is both valid and harmful
  - that's why you need sanitisation as well
- You can overdo it
  - many webpages validate email addresses
  - and reject the plus sign (+)
- The plus sign is valid according to the RFC
  - and has a very important function in non-MS mail servers



## Example: path names

### Default deny in input validation

- Suppose you write an application, where users upload files
  - The user can specify a filename, e.g. `holiday.jpg`,
  - ... and you prepend a directory name, e.g. `/public/images/`
- How can this be exploited?
- Suppose the users use filename `../../etc/passwd`.
- How do we avoid this?
- Input checking is possible;
  - `../` is an illegal substring.



## Character Encoding

### Vulnerabilities in Unicode

- Unicode collects characters for (almost) every language
- UTF-8 is the most common encoding of Unicode
- Variable length characters
  - ASCII (American 7-bit character set) uses one byte
    - Ensuring compatibility.
  - Western European (non-ASCII) characters use two bytes
  - More exotic characters require 3 or 4 bytes



## Unicode encoding

- Each byte has a prefix
  - 0 – one-byte character
  - 110 – first byte of two-byte character
  - 1110 – first byte of three-byte character
  - 11110 – first byte of four-byte character
  - 10 – second or later byte of multi-byte character
- Remaining bits contain a unicode character number
  - 1 byte : 7 bits
  - 2 bytes : 11 bits (5+6)
  - 3 bytes : 16 bits (4+6+6)
  - 4 bytes : 21 bits (3+6+6+6)
- Only shortest possible representation is legal
  - but illegal representations are often accepted



## Exploiting it

- Your application bans filenames containing `../`
- But there are many ways to write `/`
  - `/` is Unicode 0010 1111
    - 1 byte : 0010 1111
    - 2 byte : 1100 0000 1010 1111
    - 3 byte : 1110 0000 1000 0000 1010 1111
    - 4 byte : 1111 0000 1000 0000 1000 0000 1010 1111
- So if your system accepts multi-byte forms,
- ... your input checking has to ban all representations of `/`.
- Default deny makes it easier
  - Accept only the canonical form





## Canonical Representation

- UTF-8 is an example of the use of canonical representations
- Several equivalent forms are *defined*
- Only the shortest form is *canonical*
- Before a safe comparison can be made
- ... data should be converted into canonical form



## Conclusions

- Secure coding is an essential part of software development
  - relatively new field
- The Top 25 Vulnerabilities database is a good source
  - avoid the Top 5 and you will be better than average ...
  - the list is updated regularly — check the latest version
- Practices may vary between languages
  - try to look up a book for whatever language you use



## Example: Napster filenames

- Napster was ordered by court to block certain songs
- Solutions
  - filter downloads based on filename
- Napster users by-passed this control
  - using equivalent (variations of) the song titles
- Almost impossible to control
  - title equivalence is defined by the users...
- Blatant breakdown of '*Default Permit*'

